#### The Royal St. George Yacht Club



# The Elmo Trophy 2022

"Saturday 27th and Sunday 28th August 2022"

## SAILING INSTRUCTIONS

## 1 Rules

- 1.1 The event will be governed by the rules as defined in the *Racing Rules of Sailing,* including Appendix D, the Notice of Race, these Sailing Instructions, and the prescriptions of the Irish Sailing.
- 1.2 When registering, each team will designate a person in charge. This person shall be over 18 on the day of the competition and not be sailing on the team. They shall be always available when competitors are on the water or ashore at the event venue.
- 1.3 Rule D1.1(d) (room to tack arm signals) is deleted
- 1.4 Except during the knock-out round, a boat that is capsized at, or capsizes after her preparatory signal shall retire immediately. A boat is capsized when either both her gunwales are touching the water, or her mast is stuck on the seabed (this changes rule 22).
- 1.5 Personal flotation devices shall be always worn when afloat except briefly while changing or adjusting clothing or personal equipment. Wet suits and dry suits are not personal flotation devices. This changes rule 40.
- 1.6 Competitors may be required to always wear a wet suit or dry suit when afloat.
- 1.7 Breaches of rule 28.1 and 28.2 seen by the Race Committee or an umpire shall be scored by the Race Committee without a hearing. This changes rule A5

#### 2. Notices to competitors

- 2.1 Notices to competitors will be posted on the official notice board located outside at the entrance to the Junior Room at the Royal St. George Yacht Club.
- 2.2 All briefings will be held outside.

## 3. Changes to Sailing Instructions

- 3.1 Amendments to the Sailing Instructions will be posted at least 15 minutes before the start of any race affected.
- 3.2 Oral instructions may be given on the water by the Race Committee and/or the umpires prior to the warning signal.
- 3.3 Any changes to the starting time of the first race of the day will be posted by 1900 on the day before it will take effect.

#### 4. Boats

For each race, the Race Committee will allocate boats to the participating teams.

## 5. Signals made ashore

- 5.1 Signals made ashore will be displayed from the main flag mast on the forecourt of the Royal Saint George Yacht Club.
- 5.2 When flag AP is displayed ashore '1 minute' is replaced with 'not less than 10 minutes'.

#### 6. Format of racing

The format of racing will comprise round robin or robins depending on the number teams entered. The teams may be divided into several fleets. Knock-out quarter final, semi-final and final rounds may be sailed if weather permits. The format will be clarified at the briefing but may be changed by the race committee to achieve a fair result.

#### 7. Schedule

- 7.1 Racing will take place on Saturday 27<sup>th</sup> and Sunday 28<sup>th</sup> of August
- 7.2 The first warning signal will be at 10:45 on Saturday 27<sup>th</sup> August.

#### 8. Racing Area

The racing area will be situated in Dun Laoghaire Harbour.

#### 9. Courses

- 9.1 The course will be a Starboard 'S' course.
- 9.2 The Race Committee may move marks of the course at any time. Rule 33 will not apply. The moving of a mark by the Race Committee will not give grounds for redress.



#### 10. Marks

Details of the marks will be made available at the briefing.

## 11. Breakdowns

- 11.1 Competitors shall inspect a boat before taking charge of the boat.
- 11.2 Competitors shall report any defects, damage, or breakdown to the Race Committee at the first reasonable opportunity.
- 11.3 When to continue racing after damage reasonably risks further damage to the boat, she shall retire immediately. The Race Committee will decide redress in accordance with rule D5.
- 11.4 The Race Committee may postpone a re-sail indefinitely and shall score each team half a race win unless the result is relevant to progress to, but not seeding in, the next round.

Sailing with four boats due to breakdown ( 'Two on two & last boat loses').

- 11.5 In the case of breakdown that is through no fault of either the teams about to race, and signalled before the preparatory signal of the race, the race committee may decide to sail a race with only 2 boats per team. The race committee's decision will be communicated to teams either verbally ashore or by the race umpires. Each team captain shall decide which two boats will sail. The crew of the broken-down boat may switch to another team boat and race.
- 11.6 When the race committee decides to run a 2-boat per team race, D.3.3 is modified to read "The team with the lower total points wins the race. If the totals are equal, the team that did not have the last-place boat wins."
- 11.7 When the race committee decides to run a 2-boat per team race and when D4.4 (b) or (d) apply, the boats that did not race will be considered to have scored points equal to 5th place.

## 12. The Start

- 12.1 Rule 26, Starting Races, will not apply.
- 12.2 A series of short sounds may be made prior to the first warning signal of a stating sequence. This will be detailed further at the briefing.
- 12.3 No visual signals will be made. The starting sequence will be:

3 long hoots at 3 min, 2 at 2 min, 1 long & 3 short at 1 min 30 sec, 1 long at 1 min, 3 short at 30 sec, 2 short at 20, 1 short at 10 & 5,4,3,2,1 sec & 1 long at start, one start only)

- 12.4 Times shall be taken from the start of each sound signal.
- 12.5 The race number may be displayed on the start boat before the preparatory signal.
- 12.6 The starting line will be between a staff on the start boat and the starting mark.
- 12.7 An inner limit mark may be laid adjacent to the start boat. No boat shall pass between this mark and the start boat.
- 12.8 A boat shall start not more than 2 minutes after her starting signal.
- 12.9 When at a boat's starting signal any part of her hull, crew or equipment is on the course side of the starting line, the Race Committee shall promptly display flag X with one sound and may hail the sail numbers of premature starters. The flag shall be displayed until all such boats are completely on the pre-start side of the starting line or its extensions, but not later than **one minute after the starting signal.** Failure to hail, or failure of a boat to hear a hailed number, shall not be grounds for redress. This changes rules 29.1 and 62.1(a).

#### 13. The Finish

The finishing line will be between the finish boat observer and a finishing mark.

## 14. Abandoning a race.

The Race Committee may abandon a race for any reason. Abandonment(s) may be advised orally by the umpires of that race. This changes rule 32 and Race Signals.

#### 15. Time limits

The time limit for each race shall be 20 minutes. Boats that fail to finish within 5 minutes after the first boat finishes will be scored DNF. This amends RRS 35 and A5

## 16. Continuity and termination of responsibility

- 16.1 The handover of boats between competitors shall be completed without delay.
- 16.2 A boat shall remain the responsibility of the team until handed over to a Race Committee representative or the next team to use that boat. Boats shall be handed over as empty of water as practical and in racing trim. Any defects shall be reported to a Race Committee representative at handover.

#### 17 Umpiring and protests

- 17.1 Races shall be umpired and RRS D2 applies.
- 17.2 The protest committee may hear protests on the water. They may refuse to hear a protest or request for redress unless its outcome is relevant to progress to, but not seeding in, the next round of the competition. This changes rule 63.1.
- 17.3 Breaches of SI 16, 19 will not be grounds for protest by a boat. This changes rule 60.1(a). Penalties for these breaches may be less than disqualification.

#### 18. Official boats

Official boats may be marked. Details will be posted on the official notice board.

#### 19. Support boats

Coach/Support boats will not be allowed on the racecourse during racing.

#### 20. Right of use of name and likeness

Competitors automatically grant to the Organising Authority without payment the right in perpetuity to make, use and show any text, motion pictures, video and still pictures, as well as live, taped, or filmed television of, or relating to, the event.

#### 21. Prizes

The following prizes will be awarded. The Elmo Trophy for the winning team. Prizes will be awarded for top 3 teams

## 22. Disclaimer of liability

- 22.1 It is the sole responsibility of the person in charge of each team to decide if that team should race in the prevailing conditions or not. It is the sole responsibility of the person in charge of each boat to decide if that boat should race or continue to race.
- 22.2 Competitors compete in the event entirely at their own risk see Rule 4, *Decision to Race*. The Organising Authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during or after the event. The Organising Authority encompasses everyone helping to run the event.

## 23 Code of conduct

- 23.1 Competitors shall comply with any reasonable request from any official, including attendance at official functions, co-operation with event sponsors and shall not behave to bring the event into disrepute.
- 23.2 Competitors shall handle the boats and equipment with proper care and seamanship.
- 23.3 The penalty for breaking instruction 23.1 and 23.2 is at the discretion of the protest committee and may include exclusion from further participation in the event, the withdrawal of any prize or the withholding of deposits.

#### 24 Crew substitution

- 24.1 To facilitate involvement and participation, teams are allowed bring and use substitute crews. The team must continue to meet the age requirements as set out in the NOR. These substitutes can replace a crew and not a helm on the team. If a helm cannot participate, his/her replacement should be from the original three crews entered.
- 24.2 It is not the intention that crew substitution can be strategic.
- 24.3 Substitutes should be registered at registration or with the race office if required.
- 24.4 The event director can make the final decision as to allowance of a substitute.

## 25 Covid Policy

25.1 Team members that are feeling unwell and displaying symptoms of Covid should not attend the event.